

ALEXANDRA MACCHI

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EDUCATION

2014 MFA, Intermedia and Digital Arts, University of Maryland, Baltimore County

2000 BA *magna cum laude*, Emerson College, Boston MA

PROFESSIONAL EXPERIENCE

Writing and Art/ Cultural Criticism (2000 – present)

Art in America Magazine: Critical reviews of solo exhibitions in Baltimore. Baltimore Citypaper: Live performance reviews, cultural criticism, humor. ACRES Paper: Discussion with painter and art historian Pete Cullen about Still Life, the Nude and The Vanitas. The Toast: Writing on fiction; noted in New York Times One Page Magazine. Motherboard.tv: Scientific writing; Investigations into Virtual Gallery Space, chemistry, Shark Week.

Owner, Mountain Lake Thing of Baltimore (2002 – present)

Performance (emcee, DJ, solo and collaborative music practice), curation, event logistics. Organized public performances, games, and free outdoor music and performance festivals. Art exhibition curation and talent programming received Best of Baltimore awards in 2005, 2010.

Bad Advice for Good People, Quarantv (March 2020 -- Jan 2021)

Hosted and coordinated talk show on Baltimore's independently run twitch.tv channel Quarantv. "Bad Advice for Good People" aired weekly, featuring artists, writers, and other creatives from across the country answering questions about survival and inspiration from the audience via live chat. "Bad Advice" was an opportunity to connect the creative community in Baltimore and beyond to audiences in search of techniques for making work and staying well during the lockdown, and aired every week during the pandemic until the channel retired.

Administrative Assistant, Mend Acupuncture (2018-2020)

Front line for customer experience in a busy healthcare practitioner clinic. Record-keeping within HIPAA guidelines, managing a large volume of client tracking models through various platforms. Special interest paid to managing the client base of veterans receiving care while dealing directly with constantly shifting VA workflows.

Audio Engineer & Production, NONUMENT 01::McKeldin Fountain Public Art Exhibition and Augmented Reality App (2017-2018)

Coordinated and engineered audio recordings of interview subjects for augmented reality memorial app recreating McKeldin Fountain and associated historic events, performances, and activities in the decades prior to demolition. The NONUMENT project as a whole recontextualizes access to such threatened or compromised public spaces around the world. NONUMENT 01:: McKeldin Fountain is the first of a series of global interventions.

Samuel H. Kress Interpretive Fellow, Walters Art Museum (2014 – 2015)

Researched, developed and delivered a typology of visitor experience for use in the reopening of Hackerman House wing. Implemented engagement programs “Hearts for Art” and “Slow Art Day.” As a member of the multi-departmental Program Team, contributed to and consulted on program coordination throughout the museum environment. Traveled to comparable institutions, meeting with interpretive and curatorial faculty to gain global understanding of museum programming techniques and approaches. Worked with curatorial and educational departments to evaluate visitor experience from first point of contact to gallery interactions with interpretive materials. In conjunction with Awesome Foundation, created large-scale game play, expanding museum audience and experience, in May 2016.

Graduate Assistant, Center for Art Design and Visual Culture (2011 – 2014)

Programmed pop-up galleries in Baltimore’s Highlandtown neighborhood in conjunction with Highlandtown Arts District and outreach programming at the CADVC. Created exhibition videos, presentations, and digital stories. Assisted with outreach groups in the gallery. Worked with gallery director to develop social media strategy and event publicity planning.

GRANTS, FELLOWSHIPS

2014 Kress Foundation Interpretive Fellowship,
Walters Art Museum
2014 Awesome Foundation Grant

SOLO EXHIBITIONS

2019 "Try Softer: Watercolors 2015-2019,"
Current Gallery, Baltimore MD
2014 Real Tree, Terrault Contemporary
2012 Wish You Were Here, Installation at 3216
Eastern Ave, Highlandtown Arts District and
Center for Art, Design and Visual Culture

SELECTED EXHIBITIONS, PROJECTS

2020 Bad Advice for Good People, Quarantv,
<https://www.twitch.tv/quarantv>
2016 World's Longest Game of Telephone,
Walters Art Museum, Baltimore, MD
2013 Cyber In-Securities, Curated by Lisa Moren,
Washington Project for the Arts at Pepco Edison
Place, Washington, D.C.
2013 Personal Space, EMP Gallery, Baltimore,
MD
2011 INDEX, in/flux Gallery, Baltimore, MD 2007
Glowworms, Curated by Sophia Dixon, Stairwell
Gallery, Providence, RI
2006 Human Pyramids, *site*Maryland, Baltimore
Museum of Art, Baltimore, MD

SELECTED PERFORMANCE

2018 Peggy Appleyard, "Adventures in Success",
dir Jay Buim

2017 Matmos performs Robert Ashley's Private
Lives, Big Ears Festival, Knoxville, TN
2017 Soloist, High Zero Festival of Experimental
& Improvised Music, Baltimore MD
2012 Chorale for mudac, Les Urbains, Curated
by Tamara Alegre, Museum of Contemporary
Design and Applied Arts, Lausanne, CH
2009 Rosshka Museet, Gothenborg, SE
2009 St. Augustine's Tower, London, UK
2009 Get Weird, New Museum, New York, NY
2008 East River Music Project, East River
Amphitheatre, New York, NY
2006 Transmodern Age Festival, Curated by
Laure Drogoul, Baltimore, MD

ARTIST RESIDENCIES

2016 Yaddo, Saratoga Springs, NY
2016 Friends Records Artist in Residence, ACE
Hotel, New York, NY
2007 Outer Cape Artist in Residency at the
Margo-Gelb Shack, Cape Cod National Seashore,
MA

LECTURES, WORKSHOPS, CRITIQUE

2017 Undergraduate Critiques as Visiting
Artist, Maryland Institute College of Art Fibers
Department, Baltimore, MD, March 3.
2013 Lecture, "The Lobster in Art History
and Philosophy," Wham City Lecture Series,
Baltimore MD
2012 Vocal Improvisation Workshop for Les
Urbains Festival, Lausanne, CH
2011 Lecture, "Human Pyramid Project &
Current Video Work," Johns Hopkins Digital Media
Center, Johns Hopkins University, Baltimore, MD

CURATORIAL PROJECTS

2016 Your Funeral, Terrault Contemporary 2011
PROJECTIONS, Transmodern Festival 2010
Drawing Out, Hexagon Space
2009 SIZE MATTERS, Load of Fun Gallery
2008 Overturn or Overthrow, School 33
2006 Reverent Fog Free Outdoor Festival
2005 UNFOLD Festival & Feels Heavy
exhibition, Talking Head Club/ Floristree Galler

CRITICAL WRITINGS

"The House Gallery: An Interview with Joy Davis, Owner and Director of Waller Gallery," BmoreArt, 2019.

"Van Hanos at Rowhouse Project," Art in America, March 2016.

"Abigail DeVille at The Contemporary at the Peale Museum," Art in America, September 2016.

SELECTED BIBLIOGRAPHY

Masters, Marc. "Quarantv." The Wire 2020 Rewind, January 2021.

Kelley, Quinn. "Female Trouble Podcast: Lexie Mountain." Baltimore Sun, Baltimore, MD, 4 October 2016

Farley, Michael. "The World's Longest Game of Telephone: An Interview with Lexie Mountain." Art F City, 18 May 2016.

Ober, Cara. "Imaging a Thesis." Bmore Art, 4 May 2014.

Cummings, Raymond. "Q&A: Lexie 'Mountain' Macchi on The Triwave Picogenerator, Baltimore and The Jersey Shore." The Village Voice Sound of the City Blog 5 January 2012.

Ebstein, Alex. "Top Ten: The Year in Art." City Paper, Baltimore, 8 December 2010.

Dolman, Larry. "Crazy Dreams Band: Interview with Lexie Mountain." Blastitude.com January 2009.

McCabe, Bret. "Destination Unknown." City Paper, Baltimore, 4 February 2009.

Morton, Brian. "Lexie Mountain Boys: Sacred Vacation." The Wire June 2008.

O'Dair, Marcus. "The beat generation." The Guardian, 15 May 2008.

VIDEO & CONTENT

<https://www.youtube.com/user/mountainlex>

linktr.ee/lexiemountain